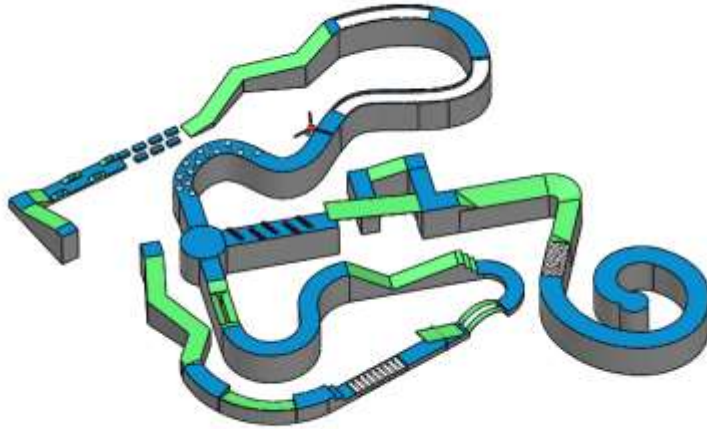


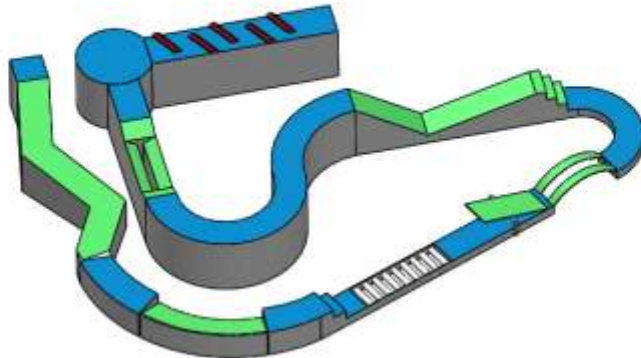
# OBSTACLES

Path:

1. Main Path



2. Path 1



3. Path 2

